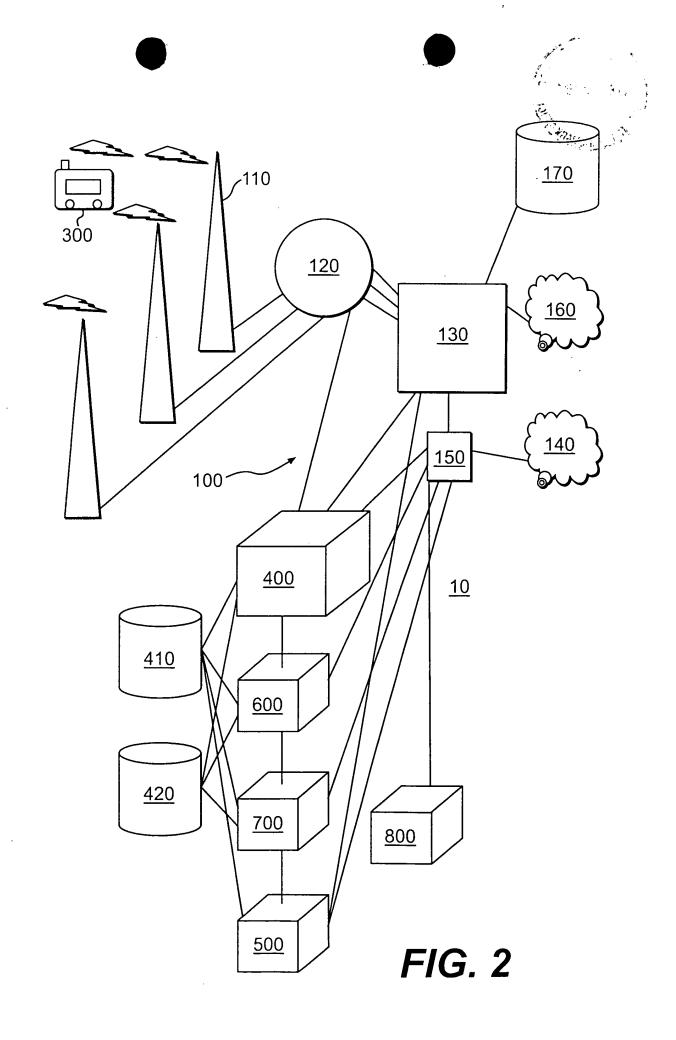


FIG. 1



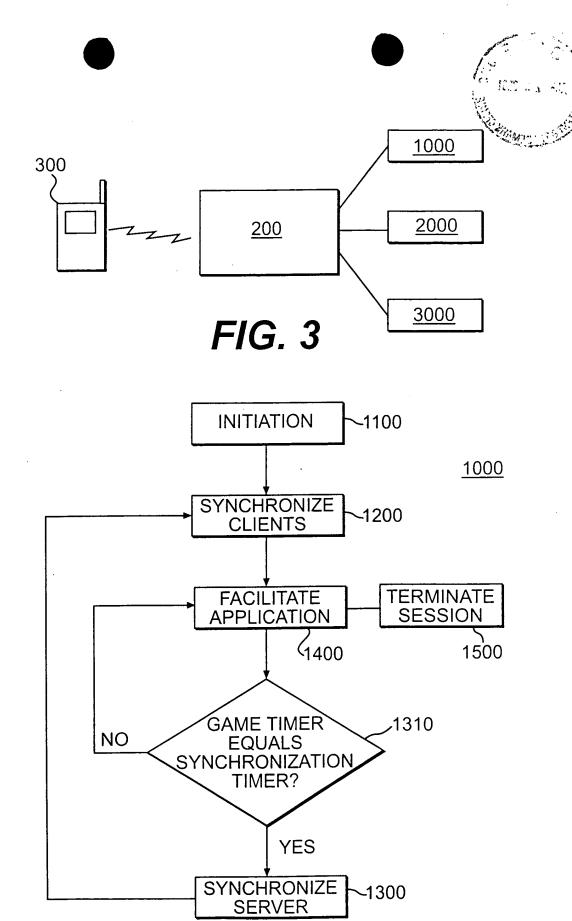
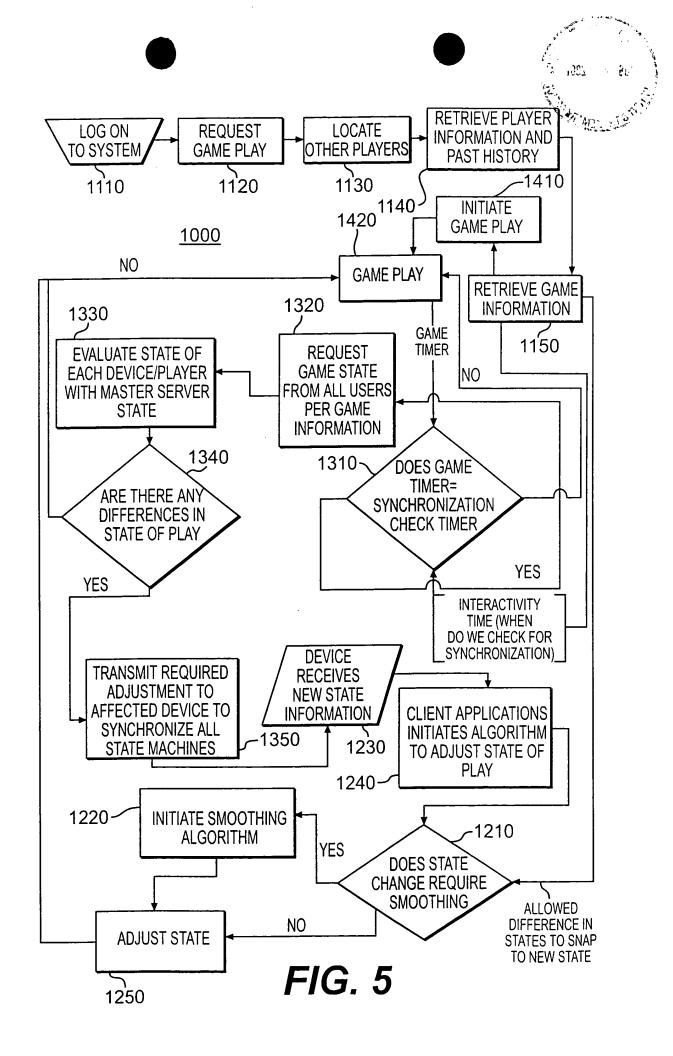


FIG. 4



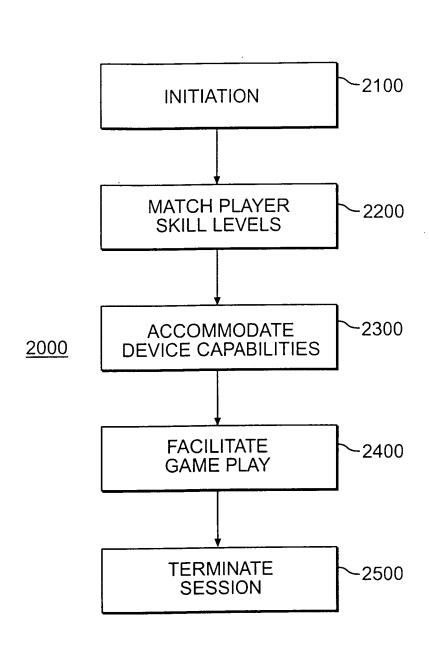
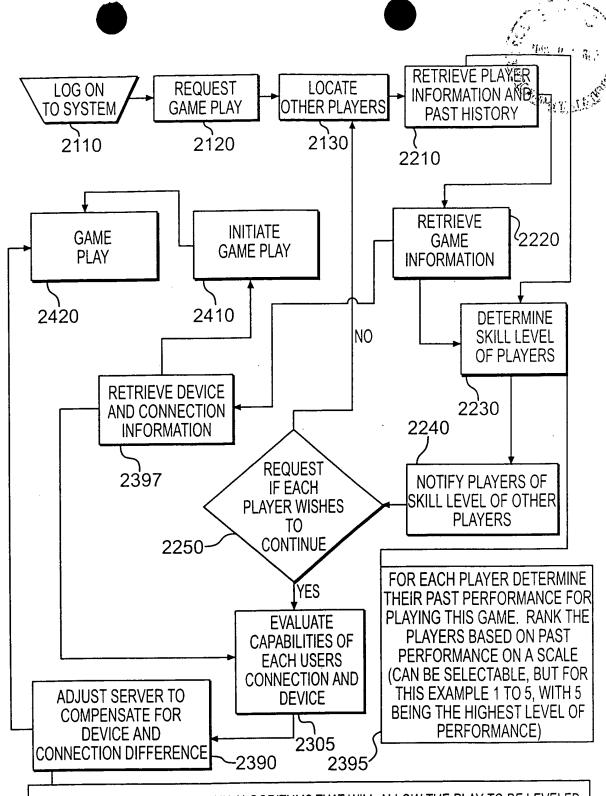


FIG. 6



THE CONTROL MEANS WILL RUN ALGORITHMS THAT WILL ALLOW THE PLAY TO BE LEVELED. FOR EXAMPLE IF ONE PLAYER HAS A BETTER CONNECTION THEY MAY BE ARTIFICIALLY HANDICAPPED BY SLOWING THEIR ENVIRONMENT TO MIMIC THE LOWEST COMMON DENOMINATOR OF PLAY. SIMILARLY THE ALGORITHM WILL ADJUST THE CHARACTERISTICS OF THE USERS GAME PLAY ACCORDING TO ANY DEVICE CHARACTERISTICS. FOR EXAMPLE IF A PLAYER HAS A NEWER AND FASTER DEVICE THEY MAY BE SLOWED BY THE SERVER (VIA COMMANDS) TO THE LOWEST COMMON DENOMINATOR OF ALL THE PLAYERS.

FIG. 7

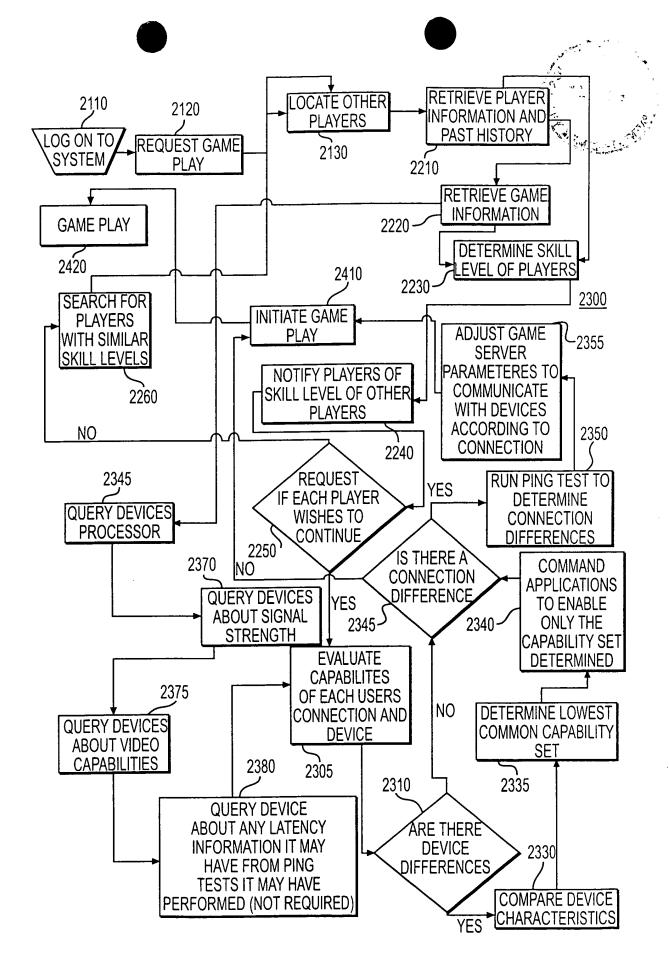


FIG. 8



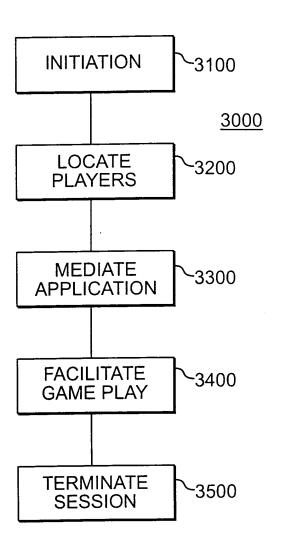


FIG. 9

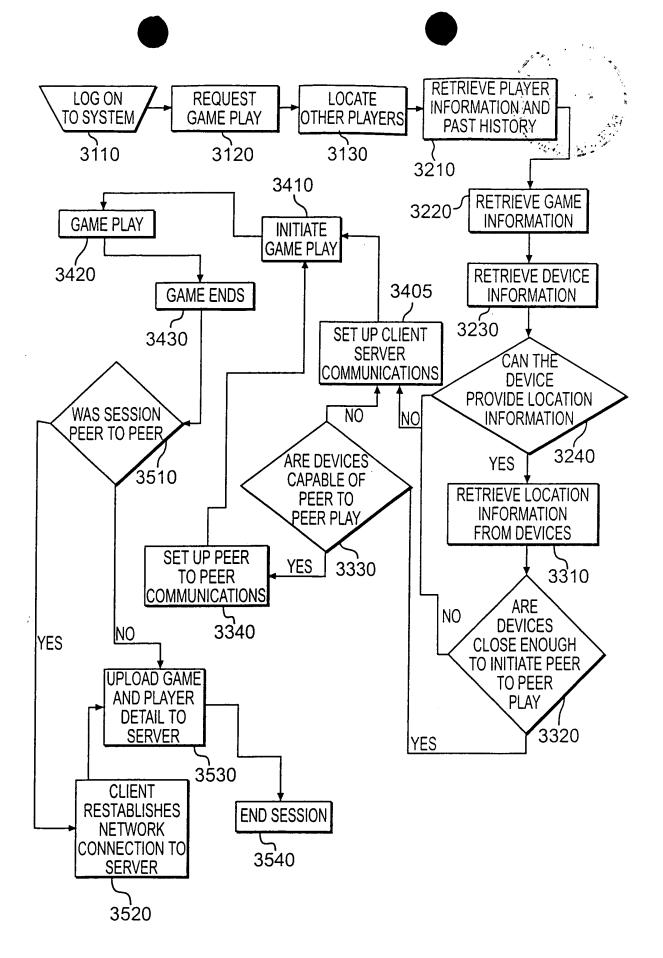


FIG. 10

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

In re Application of:

Doug Hutcheson et al.

Application Serial No.: 09/885,964

Filed:

June 22, 2001

For:

METHOD AND SYSTEM FOR MEDIATING INTERACTIVE SERVICES OVER

A WIRELESS COMMUNICATIONS NETWORK

Attorney Docket #:

50310-00633

Request for Approval of Drawing Corrections

The Honorable Commissioner of Patents & Trademarks Washington, D.C. 20231

Dear Sir:

Applicants submit a proposed correction to Figure 2 for consideration by the Examiner. The proposed correction is shown in red on the attached sheet and corrects a minor error that existed in the informal drawings submitted with the application on June 22, 2001. Specifically, in Figure 2, the reference numeral for the wireless access device is changed from 200 to 300 in order to comply with the specification. This change is incorporated in the formal drawings submitted herewith. No new matter is added. Applicants respectfully request approval of this drawing correction.

Date: August 29, 2001

Respectfully Submitted,

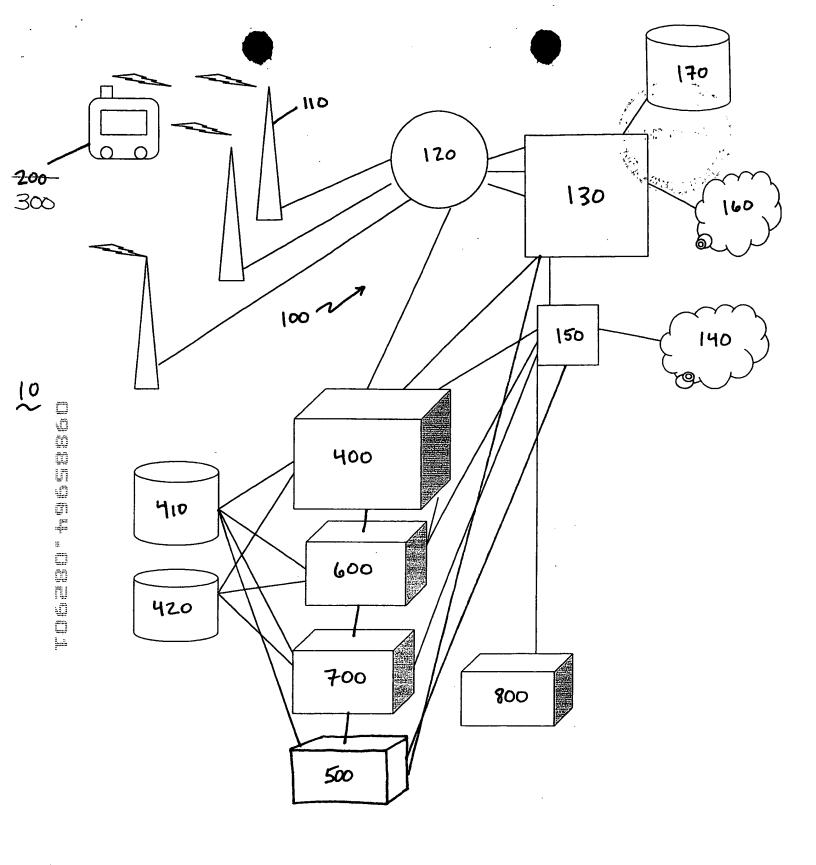
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